**INSIDE** is best experienced in **[Fullscreen]** with **Sound On**.

You can enter **[Fullscreen]** by pressing **[F11].**

There will be moments where you must press **[Backspace]** to continue the dialogue.

**You may use the following commands to navigate the world:**

* **Look [Direction]**  : Moves in the [Direction] provided.
* **Move [Direction]** : Looks in the [Direction] provided.
* **Interact / Check** : Interacts with items, checks environment.
* **Inventory**  : Shows Inventory
* **Describe** : Describes Environment
* **Map** : Shows Map
* **Info**  : Displays command help screen
* **Exit** : Exits the game

For example, typing **“move north”** will move you forwards. **“look east"** will give description of what is to your east.

**Remember, in the game you are always facing North.**

**You can also SAVE and LOAD your progress.**

**Objective:**

Your objective is to explore the world and find objects / places to interact with and unlock memories.

**Combat: [Left Shift] to land attack**

* **Attack** : Attack enemy (Slider for attack)
* **Defend** : Defend (Can block attack & Has chance to heal)
* **Focus** : Charge next attack (Can block attack)

Here’s a full list of commands you can use:

* **Look (North, East, South, West)**
* **Move (North, East, South, West)**
* **Interact**
* **Check**
* **Describe**
* **Map**
* **Attack**
* **Defend**
* **Focus**
* **Clear**
* **Exit**
* **Save**
* **Load**
* **Help**
* **Info**
* **Yell**
* **Sleep**
* **Pick**
* **Place**
* **Open**
* **Credits**
* **Start**

**NOTE: Level hints on next page. Do not check :)**

**HINTS:**

**LEVEL 0: Explore and find object (key)**

**LEVEL 1: Explore and find object to place in shelf (Book)**

**LEVEL 2: The amount of dings before the gaps is 1 digit.**

**LEVEL 3: Explore and find pumps to fix.**